

Year 6 Unit Medium Term – Computing – Movies - Version 2

N.C POS

- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information
- Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behavior; identify a range of ways to report concerns about content and contact
- Understand computer networks including the internet; how they can provide multiple services, such as the World Wide Web; and the opportunities they offer for communication and collaboration

Strand/s of computing in this unit: Information Technology

Concept: cause and effect, change, information, communication, technology, patterns, invention, culture

Key Vocabulary:

Film terminology: long/wide shot, focus, close-up, zoom, panning, crane, tracking, location, props, running time, camera angles, record

Film editing terminology: trim, split, video, audio tracks , transitions, title, credits.

Prior Learning: independently take photographs/videos, discuss and evaluate work, to edit sound.

Core Knowledge- non-negotiable- specific knowledge must be identified here

- To plan and write a script using appropriate software
- Search for relevant information using appropriate websites
- Use a digital video camera (or similar device) to record
- Import video files into video editing software
- Plan additional elements for film-making such as locations and props
- Evaluate whether information is reliable or not
- Arrange video files to form a complete film
- Structure the timing of sections to meet a given running time
- Use a variety of camera angles and shots to record

Wider Influences

- **Film genres**
- **Famous directors**
- **Jobs involved in movie making**
- **Technology used in making movies**
- **Development of cinema over time**

Enduring Understanding

- **To understand some of the different aspects that go into making movies (locations, props, camera, sound etc)**
- **To be able to use video editing software to create a short film**

- **To be able to critically evaluate own and others' work suggesting ways in which it can be improved/edited**