# Year 5 Unit Medium Term - Computing - Audio and Sound Version 2

### **N.C POS**

- Select, use and combine a variety of software (including internet services) on a range of
  digital devices to design and create a range of programs, systems and content that accomplish
  given goals, including collecting, analysing, evaluating and presenting data and information
- Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behavior; identify a range of ways to report concerns about content and contact
- Understand computer networks including the internet; how they can provide multiple services, such as the World Wide Web; and the opportunities they offer for communication and collaboration

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## Strand/s of computing in this unit: Information Technology

<u>Concept:</u> cause and effect, change, information, communication, technology, patterns, invention, culture

**Key Vocabulary:** import, software, record, combine, quality, podcasts

<u>Prior Learning:</u> planning an animation, use a sequence of images to create a short animated sequence, independently take photographs/videos, discuss and evaluate work.

## Core Knowledge- non-negotiable- specific knowledge must be identified here

- To record and play their own sounds in recording software.
- To import an existing sound filed into recording software and play.
- Choose appropriate software for sound recording.
- Plan and record audio.
- Listen to and improve their own recordings by re-recording.
- Combine two or more tracks to make a new, original recording.
- To understand what a podcast is

#### Wider Influences

- Podcasts
- Radio
- Audio in movies/tv/games

# **Enduring Understanding**

- Explain and evaluate what features makes good quality audio content.