

Art Medium Term Plan (Year 2) September 2021 Version 2

- **NC POS:** To use drawing and painting to develop and share their ideas, experiences and imagination.
- To develop a wide range of art and design techniques in using colour, pattern, texture, line, and shape.

Concept: Painting and drawing

Key vocabulary: Claude Monet, painting, tone, mood, tertiary, shades, tints, hue, water colour, bloating, wet on wet, dry on dry, dry on wet and wash

Prior learning: Understanding of primary and secondary colours, understanding of space, texture, pattern and colour, understanding of how to use a range of materials (oil pastels, paint, pencils),

Core knowledge: In depth study

What is painting?

- Can you explain what painting is?

Claude Monet

- Who was Claude Monet?
- What do you notice about his paintings? What do you notice about his use of colours?
- Explore 'The Water Lily Pond' and can they identify the content (what it is), form (light/dark), process (how it is made) and mood (feelings created)?

Colour

- How do we make tertiary colours?

Tints

- Can you make warm and cold colours by mixing?

Tints and tones

- How can we vary tone and colour by mixing?
- Can you make tints by adding white?
- Can you make tones by adding black?
- Can they mix and match colours, predict outcomes?
- Do you understand that paint is used in different ways for different effects?
- Can you create a colour wheel?

Using water colours

- Can they use a range of techniques such as bloating, wet on wet, dry on dry, dry on wet and wash?
- Do they understand how to make the colours lighter and darker?
- Examine Monet's 'Venice Twilight' and discuss the use of water colour, shade, tint and tone.

Creating own artwork inspired by Claude Monet

- Can they create their own scenery piece of art work inspired by Monet's 'Venice Twilight'?
- Can they critically evaluate their artwork making links to Monet?

Wider influences- Worth being familiar with

- How might water colours be used in other cultures and/or environments?

Enduring understanding

- Understand what painting is
- Understand who Claude Monet was, describing the differences and similarities between different practices and disciplines.
- To identify and mix tertiary colours

- Make warm and cold colours by mixing
- Create tints and tones
- Use a range of water painting techniques including bloating, wet on wet, dry on dry, dry on wet and wash
- Use painting to develop and share their ideas, experiences and imagination.
- Evaluate and analyse creative works using the language of art, craft and design, making links to Monet.
- Use their sketchbooks to collect , record and evaluate ideas.